

Apurv Patel

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Education

Bachelor of Science in Computer Science
The University of Alabama
Completed online certification courses

GPA: 3.2 / 4.0
Graduated in Dec 2019
Udemy & Coursera

Skills

Programming: JavaScript(ES6), TypeScript, Swift, C++, Java, Node, SQL

Tools: React Native & React, Xcode, Detox e2e testing, RNTL, Jest & Enzyme, GitHub, Firebase

Knowledge: Data Structures & Algorithm, Redux, React Query, Unit Testing, CircleCI

Experience

Software Engineer @ Microsoft | React

Feb 2022 - Current

- Working in the Dynamic 365 Business application team to build and ship features for our clients.
- Designed a sharable component library for the team to leverage and speed up the dev process.
- Responsible for mentoring junior devs, and onboarding new team members.

Mobile Developer @ Shipt | React Native

Feb 2020 - Jan 2022

- Working closely with the Product Managers and Designers in the Member application team to build new and exciting features for the Shipt Member app in a timely manner.
- Responsible for keeping the project's dev dependencies up to date, code refactoring, and keeping technical debt down.
- Experience working with TypeScript, Redux, Sagas, React Query, Animations with Reanimated, end-to-end testing with detox, and Unit testing with React Native Testing Library, Jest & Enzyme.

Mobile Developer Intern @ Shipt | React Native

May 2019 - Aug 2019

- In the summer joined Shipt's Member application team in their process of rewriting the member app from ionic framework to React Native.
- Implemented features, designed reusable components, wrote unit tests using Jest & Enzyme and learned more about React Native and other third-party libraries.

Machine Learning Intern @ Hub Group

June 2018 - Aug 2018

- Trained and tested ML Models on messaging data of drivers using Microsoft Azure ML Portal and Microsoft Language Understanding tool LUIS.
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Personal Projects

For all the projects visit: apatel19.github.io

Menu King | React Native

- Implemented application where User can design menu using iPad and display it using Firestick.

Color Line: Nose Mode | Swift

- Designed an iOS app using swift language that uses iPhone's front-facing true depth camera feature to track the user's nose in real-time and move the character.
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Leaderships & Activities

- Attended **University-level Hackathons as a Project Owner and Team Player:** VandyHack2018, VolHack2018, AuburnHack2019, CrimsonHack2019, VolHack2019.
- Mentoring junior engineers by reviewing their work and guiding them to follow best practices.
- Doing brown bag sessions for the team to showcase new practices and how to leverage them.